



FROSH and JV LEAGUE RULES

(Rules are based off the current NFHS / Policies approved by the Facility Director and Officials)

1. Before the start of each game coaches will be required to fill out their team roster with each player's first and last name, along with the individual's jersey number.

- A team must start the game with five (5) players but can finish the game with three (3) players.

2. Normal High School Rules apply. Each game will have two (2) 25 minute running halves with the last two (2) minutes of the second half stop clock.

- If there is a 15 point or more lead the clock will continue to run in the second half.
- Half time is 2 minutes.
- (2) Two 30-second time outs per half.

3. Five (5) fouls per player, technical fouls will count as a personal foul.

4. Loud, out of control foul language and obscene gestures will result in a technical foul and possible ejection from game and facility. (Courtside has a NO-TOLERANCE POLICY TOWARDS THAT BEHAVIOR)

5. Common fouls will result in free throws, starting with the 7th team foul (one and one).

- Two free throws will result following 10th team fouls (double bonus).

